VVS DART LEAGUES

MONDAY REMOTE/CONVENTIONAL
COED TRIPS

MIDWEST DART ASSOCIATION

1-888-267-5546 * 1-800-662-2924 * www.vvsleagues.com

*** FALL 2019 * MONDAY TRIPS SEASON SCHEDULE * MCTF19 ***
*** MONDAY – 7:30 PM * 3 PLAYER HANDICAPPED COED TRIPS ***
Attention: Only 1 Player Over 2.40 MPR allowed on a team.
Must have at least 1 Male and 1 Female on a team.

(1ST REVISION: 9/9/19)

1. **Slammer "Duck!" – Abby Morrow-Vacek – 402-984-6961**
2. **Zeppelin (fka Luckies) "The New Comers" – Nate Newcomer – 402-601-5179**
3. **Zeppelin (fka Luckies) "Two & a Half Women" – Matt Barker - 308-380-4004**
4. **Slammer "Tips & Bull" – Nikki Johnson – 402-984-4778**
5. **Steve O's "Beep Bop Boop" – Jon Christenson – 402-937-4542**
6. **McKinney's "Celtic Mafia" – Jim Burkhardt – 402-890-9296**

1.	09-09-19	2 at 1	6 at 3	4 at 5
2.	09-16-19	3 at 4	5 at 2	1 at 6
3.	09-23-19	6 at 2	5 at 3	4 at 1
4.	09-30-19	6 at 4	2 at 3	1 at 5
5.	10-07-19	5 at 6	4 at 2	3 at 1
6.	10-14-19	1 at 2	3 at 6	5 at 4
7.	10-21-19	4 at 3	2 at 5	6 at 1
8.	10-28-19	2 at 6	3 at 5	1 at 4
9.	11-04-19	4 at 6	3 at 2	5 at 1
10.	11-11-19	6 at 5	2 at 4	1 at 3
11.	11-18-19	Position Round – Schedule to be posted at vvsleagues.com and Facebook.		
	11-25-19	No League – Happy Thanksgiving!		
12.	12-02-19	Remote Tournament		
13.	12-09-19	Remote Tournament		
14.	12-16-19	Remote Tournament		

Join Us on facebook at VVS Dart League – LINCOLN! **League Notes On Back**

VVS Remote Dart League Information (9-1-2019)

Here are a few notes to get you started. We will add or delete rules as needed. General Mantra: Throw Darts! Relax! Have Fun!
Round Limits: 501 – 20 rounds. Cricket 25 Rounds
In regard to all VVS Leagues that are promoted as Remote / Conventional Leagues:
NEW! When 2 teams within your team's City Limits are scheduled the match will be played at the location listed as Home team!
During a scheduled Remote League match: If the Visiting Team can't play at their home location due to a league match already scheduled there they will need to communicate with VVS to select an alternate location.
Pre-Match Contact: (PMC) is required for all league matches. A Facebook Messenger Group will be set up to include all captains and their phone numbers. (PMC) is to be initiated by 7:15 PM. Home Team should be inserting line-up no later than 7:30 PM with visiting team to immediately follow. (PMC) is necessary to enable teams to easily get the match started and quickly communicate during a match whenever a problem occurs.
Positive pre and post-match or game communication is encouraged.
All VVS League Rules in regard to postponing or re-scheduling a match are posted at www.vvsleagues.com and will also be used for the Remote Leagues.
Shot Clock Feature: The dart machine shot clock allows up to 1 Minute per dart plus a player change time of 6 seconds. This gives 1 Minute each screen from game to game. Each player is expected to be at the throw line and be ready to throw when it is their turn. Simultaneous to the end of the player change period the 1 Minute shot clock begins. When a dart is thrown the shot clock starts over at 1 minute for each of the remaining darts during a player's turn. When during a player's turn, a dart is not thrown prior to the shot clock reaching zero (0) the player loses all remaining darts in that turn. The shot clock feature is for the named player only. A missed dart sometimes does not register and won't re-set the clock. When that happens, the next dart must be thrown before the shot clock gets to zero (0). That player must press the player change button at the end of the turn.
When a miss-scored dart or any discrepancy occurs during a match, the shot clock may be stopped by pressing the back-up button. Doing so will give both teams an opportunity to communicate and correct the problem.
Dart Machine errors, Suspending or Canceling a Match: When a machine is not operating correctly or when other adverse conditions arise Team Captains must communicate to discuss the problem and decide what to do.
Options include:
Use of back up feature. To verify you can take a picture and text to your opponent before you pull your darts.
Suspend a match and continue on a different machine: Contact VVS Dart Rep.
Suspend a match and reschedule on a later date: Contact VVS Dart Rep.
Cancel a match: Contact VVS Dart Rep.
Remote Camera Malfunctions: When a camera fails, stop the match by pressing the back-up button. Contact your opponent. Usually re-booting the machine and / or the location router solves the problem.